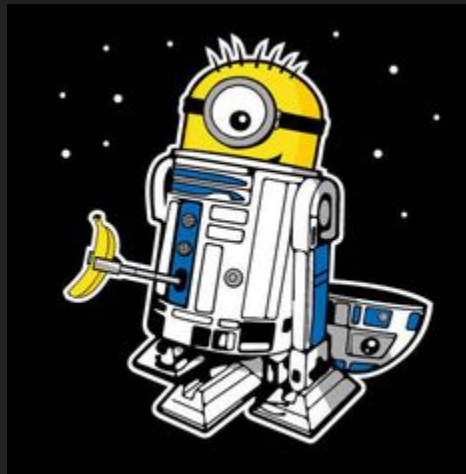


# R2M2

RADARE2 + MIASM2 = ♥

@guedou - 18/11/2016



# @GUEDOU?

- French
- hobbyist reverser
- network security researcher
  - IPv6, DNS, TLS, BGP, DDoS mitigation, ...
- [Scapy](#) co-maintainer
  - Python-based packet manipulation program & library
- neither a [radare2](#) nor [miasm2](#) power user

I needed to implement a rare CPU architecture **easily**

# Back in December 2015, only objdump knew this architecture

```
binutils$ ./objdump -m mep -b binary -D mister.bin
```

```
mister.bin:      file format binary
```

```
Disassembly of section .data:
```

```
00000000 <.data>:
```

```
      0:      08 d8 01 00      jmp 0x100
```

```
      4:      18 df 08 00      jmp 0x8e2
```

```
[...]
```

```
67c4a:      b0 6f          add $sp,-20
```

```
67c4c:      1a 70          ldc $0,$1p
```

```
67c4e:      12 48          sw $8,0x10($sp)
```

```
67c50:      0e 47          sw $7,0xc($sp)
```

```
67c52:      0a 46          sw $6,0x8($sp)
```

```
67c54:      06 40          sw $0,0x4($sp)
```

```
67c56:      10 07          mov $7,$1
```

```
67c58:      a3 bf          bsr 0x67bfa
```

```
67c5a:      ff 5c          mov $12,-1
```

```
67c5c:      c1 e0 24 00    beq $0,$12,0x67ca4
```

```
67c60:      86 d1 f5 cc    movu $1,0xccf586
```

# R2M2 GOALS?

r2m2 is a radare2 plugin that aims to:

- use [radare2](#) as a frontend to [miasm2](#)
  - tools, GUI, shortcuts, ...
- use [miasm2](#) as a backend to radare2
  - asm/dis engine, symbolic execution,  
...
- be architecture independent

# ADDING A NEW ARCHITECTURE TO MIASM

# HIGH-LEVEL CHECKLIST

1. registers in  
*miasm2/arch/ARCH/regs.py*
2. opcodes in  
*miasm2/arch/ARCH/arch.py*
3. semantic in  
*miasm2/arch/ARCH/sem.py*

# ADDING A NEW OPCODE IN ARCH.PY

## MIPS ADDIU

---

Encoding 001001 ss ssst tttt iiii iiii iiii iiii

The opcode is defined as:

```
addop("addiu", [bs("001001"), rs, rt, s16imm], [rt, rs, s16imm])
```



The arguments are defined as:

```
rs = bs(l=5, cls=(mips32_gpreg,))  
rt = bs(l=5, cls=(mips32_gpreg,))  
s16imm = bs(l=16, cls=(mips32_s16imm,))
```

*mips32\_\** objects implement `encode()` and `decode()` methods that return miasm expressions!

# ADDING A NEW OPCODE IN SEM.PY

Solution#1 - Implement the logic with miasm expressions

```
def addiu(ir, instr, reg_dst, reg_src, imm16):  
    expr_src = ExprOp("+", reg_src, imm16.zeroExtend(32))  
    return [ExprAff(reg_dst, expr_src)], []
```

## Solution#2 - Be lazy, and implement using the *sembuilder*

```
@sbuild.parse
def addiu(reg_dst, reg_src, imm16):
    reg_dst = reg_src + imm16
```

The resulting expression is:

```
>>> ir.get_ir(instr) # instr being the IR of "ADDIU A0, A1, 2"
([ExprAff(ExprId('A0', 32), ExprOp('+', ExprId('A1', 32),
      ExprInt(uint32(0x2L)))]), [])
```

**R2M2**

(at last!)

# WHAT IS R2M2?

- keeps most of the smart logics in miasm2
  - r2m2 aims to be architecture independent
  - uses the R2M2\_ARCH env variable to specify the arch
- provides two r2 plugins:
  - ad: assembly & disassembly
  - Ae: Analysis & esil

```
r2m2$ rasm2 -L |grep r2m2
adAe  32          r2m2          LGPL3    miasm2 backend
```

# R2M2\_AD - THE EASY PLUGIN

- simple CFFI / C wrapper around a `miasm2 Machine()`
- provides `miasm2` assembly & disassembly features to `radare2`

MIPS32 assembly/disassembly with `rasm2`:

```
r2m2$ export R2M2_ARCH=mips32l; rasm2 -a r2m2 'addiu a0, a1, 2' |rasm2  
ADDIU      A0, A1, 0x2
```

## miasm2 MSP430 in r2 with random instructions:

```
r2m2$ R2M2_ARCH=msp430 r2 -a r2m2 -qc 'woR; pd 5' -  
      0x00000000      07fa      and.w      R10, R7  
      0x00000002      47ad      dadd.b     R13, R7  
      0x00000004      f05e0778  add.b     @R14+, 0x7807(PC)  
      0x00000008      f46d81ed  addc.b    @R13+, 0xED81(R4)  
      0x0000000c      3fdc      bis.w     @R12+, R15
```



## miasm2 x86-64 on /bin/ls:

```
r2m2$ R2M2_ARCH=x86_64 r2 -a r2m2 /bin/ls -qc 'pd 7 @0x00404a1c'  
0x00404a1c 4883f80e CMP RAX, 0xE  
0x00404a20 4889e5 MOV RBP, RSP  
0x00404a23 761b JBE 0x1D  
0x00404a25 b800000000 MOV EAX, 0x0  
0x00404a2a 4885c0 TEST RAX, RAX  
0x00404a2d 7411 JZ 0x13  
0x00404a2f 5d POP RBP
```

Where does these jumps go?

# R2M2\_AE - THE CHALLENGING ONE

Use miasm2 to automatically

- find branches
- find function calls
- split blocks
- emulate instructions
- ...

# HOW?

Step#1 - use miasm2 expressions and internal methods

- `breakflow()`, `dstflow()`,  
`is_subcall()`

```
# r2m2 incomplete example
if instr.is_subcall():
    if isinstance(instr.arg, ExprInt):
        analop.type = R_ANAL_OP_TYPE_CALL
        analop.jump = address + int(instr.arg)
    else:
        analop.type = R_ANAL_OP_TYPE_UCALL
```

## A simple MIPS32 output

```
r2m2$ R2M2_ARCH=mips32b rasm2 -a r2m2 'j 0x4; nop' -B > j_nop.bin
```

```
r2m2$ R2M2_ARCH=mips32b r2 -a r2m2 j_nop.bin -qc 'pd 2'  
  ,=< 0x00000000      08000001      J      0x4  
  `-> 0x00000004      00000000      NOP
```

# A more complex output - r2 vs r2m2

```

r2$ r2 /bin/ls -qc 'pd 12 @0x00404a1c'
      0x00404a1c      4883f80e      cmp rax, 0xe
      0x00404a20      4889e5        mov rbp, rsp
,=< 0x00404a23      761b          jbe 0x404a40
| 0x00404a25      b800000000    mov eax, 0
| 0x00404a2a      4885c0        test rax, rax
,==< 0x00404a2d     7411          je 0x404a40
|| 0x00404a2f     5d            pop rbp
|| 0x00404a30     bf60e66100    mov edi, loc._edata
|| 0x00404a35     ffe0          jmp rax
|| 0x00404a37     660f1f840000. nop word [rax + rax]
``-> 0x00404a40     5d            pop rbp
      0x00404a41     c3            ret

```

```

r2m2$ R2M2_ARCH=x86_64 r2 -a r2m2 /bin/ls -qc 'pd 12 @0x00404a1c'
      0x00404a1c      4883f80e      CMP          RAX, 0xE
      0x00404a20      4889e5        MOV          RBP, RSP
,=< 0x00404a23      761b          JBE          0x1D
| 0x00404a25      b800000000    MOV          EAX, 0x0
| 0x00404a2a      4885c0        TEST         RAX, RAX
,==< 0x00404a2d     7411          JZ           0x13
|| 0x00404a2f     5d            POP          RBP
|| 0x00404a30     bf60e66100    MOV          EDI, loc._edata
|| 0x00404a35     ffe0          JMP          RAX
|| 0x00404a37     660f1f840000. NOP          WORD PTR [RAX*0x2
``-> 0x00404a40     5d            POP          RBP
      0x00404a41     c3            RET

```

## Step#2 - convert miasm2 expression to radare2 ESIL

- both achieve the same goal: express instructions semantics
- simple automatic conversions are possible

```
m2 expr -> ExprAff(ExprId("R0", 32), ExprInt(0x2807, 32))  
r2 esil -> 0x2807,r0,=
```

- need to dynamically define the radare2 registers profile
- some instructions are problematic, as their semantics are complex

## A simple MIPS32 output

```
r2m2$ R2M2_ARCH=mips32b rasm2 -a r2m2 'j 0x4; nop' -B > j_nop.bin
r2m2$ R2M2_ARCH=mips32b r2 -a r2m2 j_nop.bin -qc 'e asm.emu=true; pd 2'
,=< 0x00000000      08000001      J      0x4
`-> 0x00000004      00000000      NOP    n
```

# A more complex output

```

R2M2_ARCH=x86_64 r2 -a r2m2 /bin/ls -qc 'e asm.emu=true; pd 12 @0x00404
      0x00404a1c      4883f80e      CMP      RAX, 0xE
      0x00404a20      4889e5        MOV      RBP, RSP
,=< 0x00404a23      761b         JBE      0x1D
| 0x00404a25      b800000000   MOV      EAX, 0x0
| 0x00404a2a      4885c0       TEST     RAX, RAX
,==< 0x00404a2d      7411         JZ      0x13
|| 0x00404a2f      5d           POP      RBP
|| 0x00404a30      bf60e66100   MOV      EDI, loc._edata
|| 0x00404a35      ffe0        JMP      RAX
|| 0x00404a37      660f1f840000. NOP     WORD PTR [RAX*0x2
``-> 0x00404a40      5d           POP      RBP
      0x00404a41      c3          RET

```



# CONCLUDING REMARKS

- miasm2 and radare2 are powerful tools
  - combining them turned out to be efficient
- r2m2 is more than *"PoC that works on my laptop"*

```
$ docker run --rm -it -e 'R2M2_ARCH=mips321' guedou/r2m2  
"rasm2 -a r2m2 'addiu a0, a1, 2'"
```

- too good to be true?
  - could be, yet r2m2 is better than nothing

# Today, allows me to get call graphs

[0x0067c4a]> VV @ fcn.0067c4a (nodes 12 edges 15 zoom 100%) BB-NORM mouse:canvas-y movements-speed:5

```
[0x67c4a]
(fcn) fcn.0067c4a 4348
; arg int arg_4h @ sp+0x4
; arg int arg_8h @ sp+0x8
; arg int arg_ch @ sp+0xc
; arg int arg_10h @ sp+0x10
; arg int arg_20h @ sp+0x20
; arg int arg_2ch @ sp+0x2c
; arg int arg_30h @ sp+0x30
; arg int arg_34h @ sp+0x34
; arg int arg_38h @ sp+0x38
; arg int arg_3ch @ sp+0x3c
; arg int arg_40h @ sp+0x40
ADD SP, -20; sp=0x3ffffec -> 0xffffffff0
LDC R0, LP; r0=0x0
SW R8, 0x10(SP)
SW R7, 0xc(SP)
SW R6, 0x8(SP)
SW R0, 0x4(SP)
MOV R7, R1; r7=0x0
BSR 0xFA2 [a]; lp=0x67c5c -> 0x2400c100; CALL: 0xffffffff, 0xffffffff, 0xffffffff, 0xffffffff
MOV R12, -1; r12=0xffffffff -> 0xffffffff0
BEQ R0, R12, 0x48 [b]; unlikely
```

```
0x67c60
MOVU R1, 0xCCF586; r1=0xccf586 -> 0xffffffff0
BSR 0x17F20 [a]; fcn.strlen [d]; lp=0x67c6c -> 0xb9d84f00; pc=0x7fb88 -> 0x3001900; CALL:
MOV R8, R0; r8=0x0
MOVU R1, 0xCE4FEC; r1=0xce4fec -> 0xffffffff0
BSR 0x17F16 [a]; fcn.strlen [d]; lp=0x67c76 -> 0x69d85000; pc=0x7fb88 -> 0x3001900; CALL:
ADD3 R8, R0, R8; r8=0x0
MOVU R1, 0xCE5002; r1=0xce5002 -> 0xffffffff0
BSR 0x17F0C [a]; fcn.strlen [d]; lp=0x67c80 -> 0x69dd0100; pc=0x7fb88 -> 0x3001900; CALL:
ADD3 R8, R0, R8; r8=0x0
ADD3 R1, R8, 0x1; r1=0x1 -> 0xdf010000
BSR 0xD4AC [a]; lp=0x67c8a -> 0x51ce7200; pc=0x75132 -> 0xe471200; CALL: 0x80018df, 0x0, 0x0, 0x0
MOV R6, R0; r6=0x0
BNEZ R6, 0x20 [f]; unlikely
```

```
0x67ca8
MOVU R2, 0xCE519E; r2=0xce519e -> 0xffffffff0
MOVU R3, 0xCE4FEC; r3=0xce4fec -> 0xffffffff0
MOV R1, R6; r1=0x0
MOVU R4, 0xCE5002; r4=0xce5002 -> 0xffffffff0
SW R4, (SP)
MOVU R4, 0xCCF586; r4=0xccf586 -> 0xffffffff0
BSR 0xFAAE02 [a]; lp=0x67cc4 -> 0x548000; pc=0x1012ac2 -> 0xffffffff0; CALL: 0x80018df, 0x0, 0x0, 0x0
MOV R1, R7; r1=0x0
MOV R2, R6; r2=0x0
MOV R3, R8; r3=0x0
MOV R4, 0; r4=0x0
BSR 0xB9AE04 [a]; lp=0x67cd0 -> 0xd4005900; pc=0xc02b80 -> 0xffffffff0; CALL: 0x80018df, 0x0, 0x0, 0x0
MOV R0, R0; r8=0x0
MOV R1, R6; r1=0x0
BSR 0xD4AA [a]; lp=0x67cd8 -> 0x51cea500; pc=0x7517e -> 0xfa000600; CALL: 0x80018df, 0x0, 0x0, 0x0
BGEI R8, 0x0, 0x32 [f]; unlikely
```

```
0x67c8a
MOVU R1, 0xCE5172; r1=0xce5172 -> 0xffffffff0
MOVU R2, 0xCE5101; r2=0xce5101 -> 0xffffffff0
MOV R3, 363; r3=0x115b "j"
BSR 0xFAADF8 [a]; lp=0x67c9e -> 0x79df5100; pc=0x1012a92 -> 0xffffffff0; CALL: 0x80018df, 0x0, 0x0, 0x0
MOV R2, R8; r2=0x0
MOVU R1, 0xCE5187; r1=0xce5187 -> 0xffffffff0
BSR 0xFAADEE [a]; lp=0x67ca8 -> 0x51ce9e00; pc=0x1012a92 -> 0xffffffff0; CALL: 0x80018df, 0x0, 0x0, 0x0
```

```
0x67d06
MOV R0, 0; r0=0x0
```

```
0x67ca4
MOV R0, -1; r0=0xffffffff -> 0xffffffff0
BRA 0x62 [c]; pc=0x67d0a -> 0xf470b00
```

```
0x67cd8
MOVU R1, 0xCE51A5; r1=0xce51a5 -> 0xffffffff0
MOVU R2, 0xCE5161; r2=0xce5161 -> 0xffffffff0
MOV R3, 370; r3=0x1172 -> 0xc004a00
BSR 0xFAADAA [a]; lp=0x67cec -> 0x96d40b00; pc=0x1012a92 -> 0xffffffff0; CALL: 0x80018df, 0x0, 0x0, 0x0
MOV R2, -1; r2=0xffffffff -> 0xffffffff0
BLTI R7, 0x0, 0x16 [f]; unlikely
```

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Questions? Comments? Issues? Beers?

<https://github.com/guedou/r2m2>